

Free Meshing

I-DEASTM Tutorials: Fundamental Skills

This tutorial covers free meshing techniques on surfaces and volumes.

Learn how to:

- mesh a surface
- refine the mesh on curved edges
- assign local element densities
- use maximum area plane meshing
- mesh a solid

Before you begin...

Prerequisite tutorials:

Getting Started (I-DEAS™ Multimedia Training)

-or-

Quick Tips to Using I-DEAS

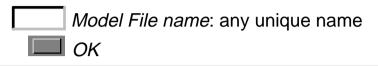
-andCreating Parts

- Introduction to Simulation
- Managing Parts in Model Files

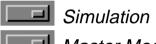
If you didn't start I-DEAS with a new (empty) model file, open a new one now and give it a unique name.



Open Model File form

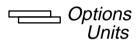


Make sure you're in the following application and task:



Master Modeler

Set your units to mm.



mm (milli newton)

What: Sketch and extrude to 50mm the part shown.

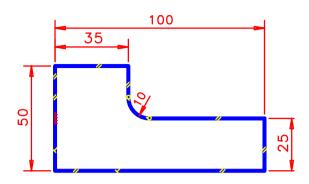
Hint

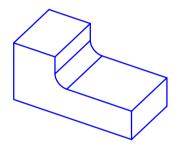












What: Name the part.

Hint

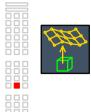


Setup 3 of 4

What: Create an FE model associated with the part.

How:





FE Model Create form



Things to notice

There's no obvious change to your part. But if you look at the Manage form (double-click the part name to expand it if there's an ellipsis after the part name), you'll see that the part now has an associated FE model.

Hint



Setup 4 of 4

Save your model file.



Warning!

If you're prompted by I-DEAS to save your model file, respond:



Save only when the tutorial instructions tell you to—not when I-DEAS prompts for a save.

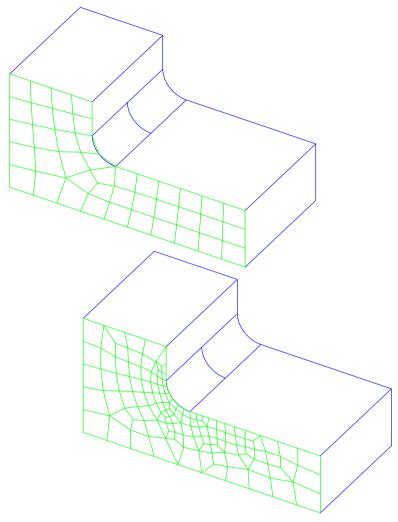
Why:

If you make a mistake at any time between saves and can't recover, you can reopen your model file to the last save and start over from that point.

Hint

To reopen your model file to the previous save, press Control-Z.

In this section, you'll create thin-shell elements on a surface of a part using mostly default parameters. In later sections, you'll use other parameters to control the sizes and locations of elements in the mesh.

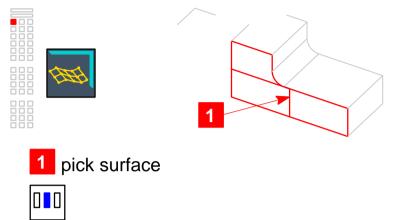




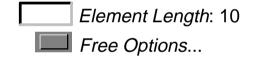
Nodes and elements meshed on part geometry will associatively change if you modify the part's dimensions.

What: Define mesh parameters on the front surface, using 10mm thin-shell quadrilateral elements.

How:



Define Mesh form



Define Free Meshing Options form

Curvature Based Length:

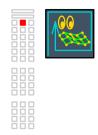


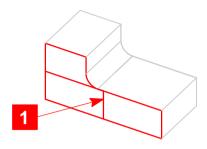


Why: An element size of 10mm creates at least two elements along the short side, which is 25mm. Curvature-based refinement was turned off so you can investigate the effect of this parameter in the next step.

What: Preview the distribution of nodes around the boundary of the surface.

How:

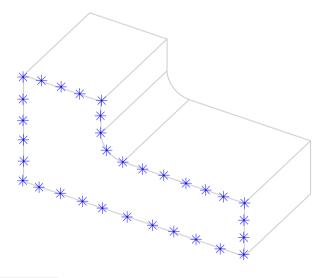








Modify Mesh Preview form



Why: Checking the nodes on the boundary gives a good preview before meshing.

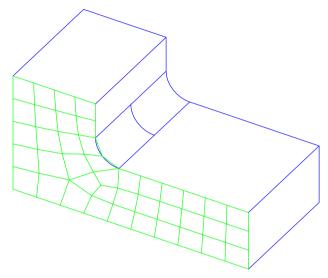
The preview function is also available on the mesh definition forms.

What: Generate the mesh on the surface.

How:

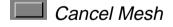
Modify Mesh Preview form





Things to notice

Although the mesh is quite uniform, it won't necessarily give the best results, especially in the area near the fillet.

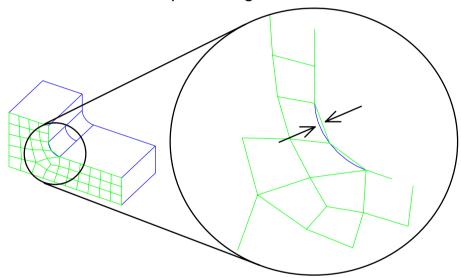


Refine the mesh on curved edges 1 of 3

Elements should generally be smaller at curved edges so that:

- the straight element edges more closely approximate the curved geometry, and
- stresses, which tend to be higher at internal corners, are more accurately modeled.

Curvature-based length refines the mesh density at all curved edges by controlling the deviation between the element edges and the curved part geometry. You may enter the maximum deviation either as a fixed absolute value or as a relative percentage of the curve radius.

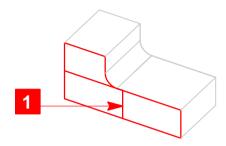


Refine the mesh on curved edges 2 of 3

What: What value of percent deviation gives you about 4 elements around the fillet?

How:









Define Mesh form



Define Free Meshing Options form

Curvature Based Length:



Percent Deviation: try values between 1 and 10

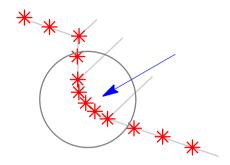


Define Mesh form



Continued on next page...

Modify Mesh Preview form

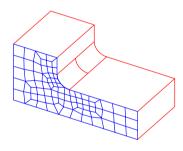


Things to notice

The node distribution has changed on the curved edge.

Modify Mesh Preview form



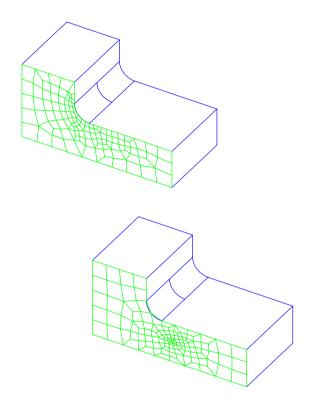






Curvature-based refinement automatically refines the mesh on all curved surfaces.

Defining local element densities gives you more control to refine the mesh locally at points or edges where you want more elements. It also gives more direct control over the number of elements on a curve.

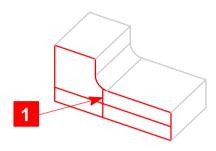


What: Assign a local element density on the curved edge to use exactly six elements.

Hint





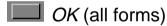


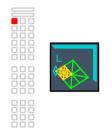


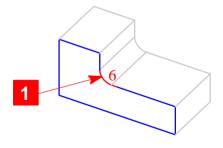


Curvature Based Length:





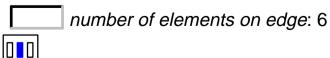




1 pick curve

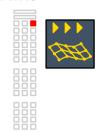


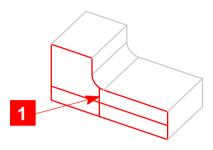




What: Generate the mesh.

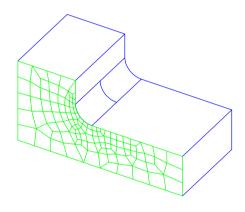
Hint







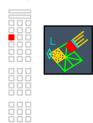






What: Delete the local element size setting on the curve.

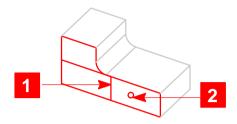
Hint



What: Assign a local element density of 2 at a point on the surface.

Hint

















local element length: 2

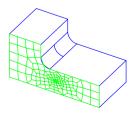






pick front surface

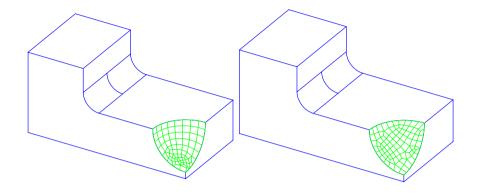






Use maximum area plane meshing 1 of 5

By default, the program uses the s and t parametric coordinates of the surfaces to calculate nodes for the mesh. In surfaces of revolution where the s and t coordinates degenerate to a point at the pole, like the north and south poles of the earth, this method may result in poor quality meshes, as shown on the left.



The maximum area plane meshing method projects the surface to a flat plane to calculate the mesh, and is not sensitive to poles. This method may require the surfaces to be partitioned so that they don't wrap more than 180 degrees.

What: Delete the local element definition.

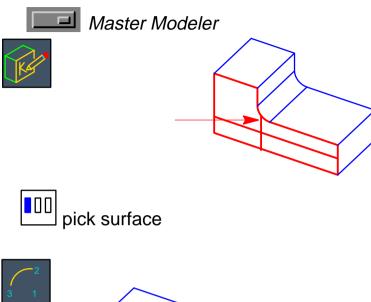
Hint

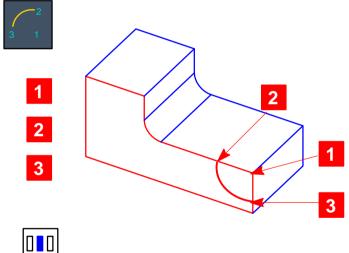


Use maximum area plane meshing 2 of 5

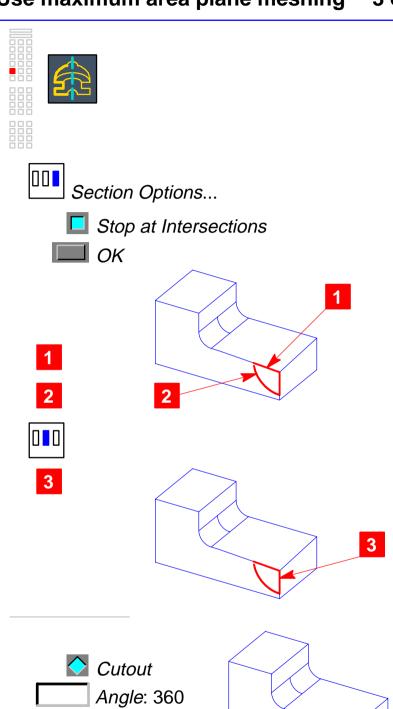
What: Create a revolved cutout.

How:





Use maximum area plane meshing 3 of 5

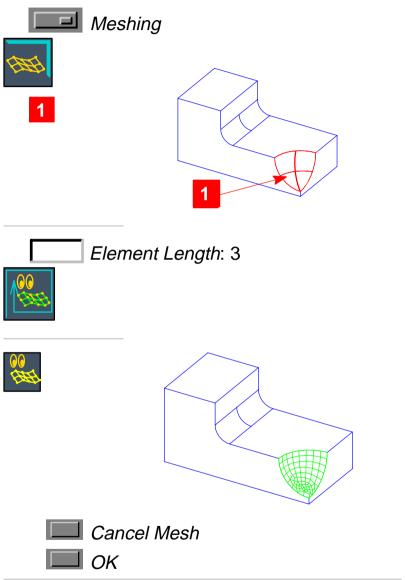


I ok

Use maximum area plane meshing 4 of 5

What: Using free meshing (with the default parameter space meshing), try to mesh the revolved surface.





Things to notice

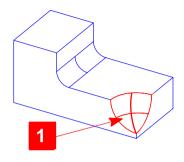
You may get a mesh that looks different, or you may get an error message that the meshing has failed. This can be a result of using parameter space meshing on a surface with a pole of revolution.

Use maximum area plane meshing 5 of 5

What: Mesh the surface with the maximum area plane option.

Hint

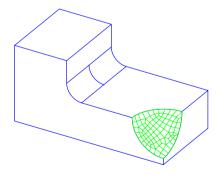




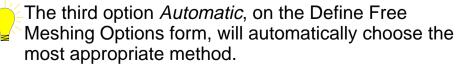
- Free Options...
 Free Meshing Method:
 - Maximum Area Plane
- **П** ОК







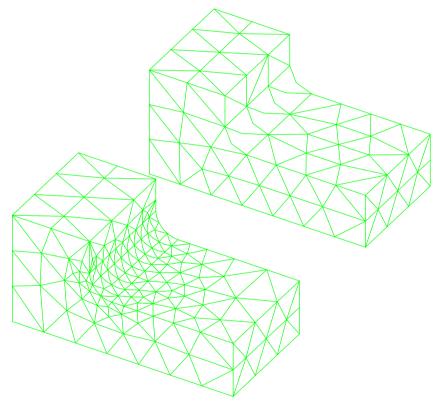
- Cancel Mesh
- **П** ок



The steps to generate a mesh of solid elements on a volume are the same as the steps to generate shell elements on a surface, except that you select part volumes instead of surfaces.

The global element size on the volume can be refined in local areas by the value of curvature-based refinement and by setting local element densities.

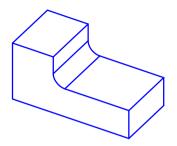
In this example, you'll first generate a solid mesh on the part with the default parameters. Then you'll generate the mesh using local settings to refine the mesh at the radius.



What: Get your original part, without the revolved cutout.

Hint

Control-Z



What: Set curvature-based lengths on all surfaces to *None*.

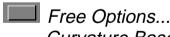
Why: Although you will generate a solid mesh in the next step, some parameters are entered on surfaces.

Hint









Curvature Based Length:

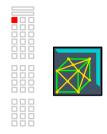






What: Define a solid mesh to generate a solid tetrahedral mesh on the part volume with an element length of 15mm.

How:





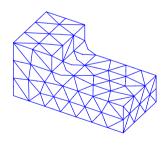


Define Mesh form









(The illustration here uses a hidden line removed display for clarity.)

Cancel Mesh

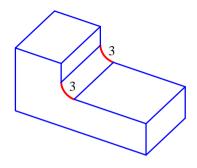
П ОК

What: Define a local element density of three elements per curve on the two curved edges.

Hint

Use F2 to zoom in to pick the curves. Use shift-pick to select the second curve.

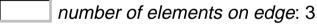








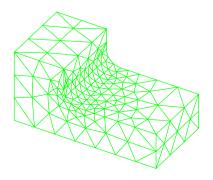
number of elements on edge: 3











You have completed the Free Meshing tutorial.

Delete the FE model, then the part. This part is not used in any other tutorial.

Hint



See also...

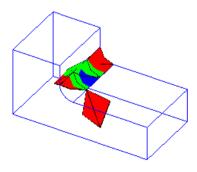
For additional information on the concepts covered in this tutorial, see the following:

Help, Manuals, Table of Contents

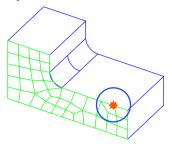
Simulation: Finite Element Modeling User's Guide Meshing a Model Icon Overview for Meshing Creating a Mesh Modifying a Mesh

What's next?

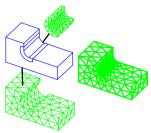
The tutorial on checking element quality will show how to compute element quality checks. This tutorial is important for advanced users of Simulation performing complex analyses.



The tutorials on boundary conditions cover related information on ways to control node locations.



The tutorial on preparing a part for analysis includes partitioning a part into multiple volumes to control meshing.



To exit this tutorial, select:



Warning!

Do not use the menu in the *I-DEAS Icons* window to exit. Use the menu in the Acrobat Reader window.

I-DEAS Master Series™ Online Tutorials

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